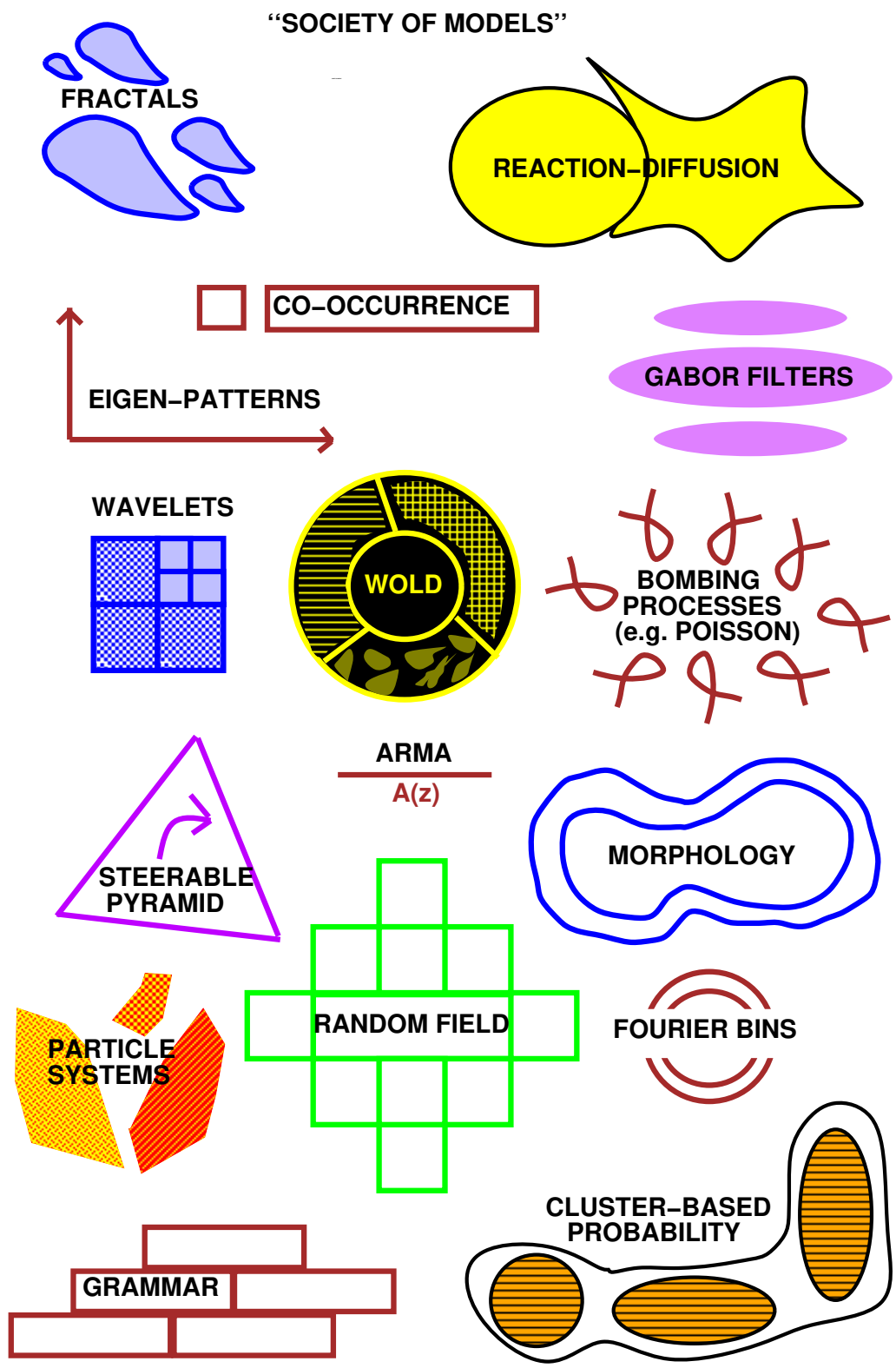
"SOCIETY OF MODELS"
FRACTALS
REACTION–DIFFUSION
CO–OCCURRENCE
EIGEN–PATTERNS
GABOR FILTERS
WAVELETS
WOLD
BOMBING PROCESSES (e.g. POISSON)
ARMA
A(z)
STEERABLE PYRAMID
MORPHOLOGY
PARTICLE SYSTEMS
RANDOM FIELD
FOURIER BINS
CLUSTER–BASED PROBABILITY
GRAMMAR